



The Museum intervenes in the school “Le Muse”, Italy

[Link](#)

The “Le Muse” project, promoted by the Liceo Classico Massimo D’Azeglio in Turin, is an educational initiative that integrates cultural heritage into the school curriculum through a multidisciplinary approach combining humanities, history, and digital technologies. Through workshops, projects, and tools such as 3D printing and the metaverse, students interact with historical content and reinterpret cultural narratives for contemporary audiences. The results include increased interest in history, the development of research skills, and the successful integration of cultural heritage into the curriculum.

The School intervenes in the museum "Art, Cultural Heritage, and Ocean Sustainability: The Whale as an Educational Symbol", Portugal

[Link](#)

The "Art, Cultural Heritage, and Ocean Sustainability: The Whale as an Educational Symbol" project, developed by the Dr. Horácio Bento de Gouveia School in collaboration with the Madeira Whale Museum (MBM) since 2014, seeks to promote environmental education and learning through art and technology. Aimed at high school students, the project integrates digital tools such as Canva and Tinkercad to create artistic works that reflect the conservation of the oceans and whales, emblematic species of the region. Activities, which include contests and exhibitions, foster skills such as creativity, critical thinking, and active citizenship, aligning with UN Sustainable Development Goal 14.

The images in this guide were taken from the internet. Links to each image can be found using the Link button on this page.

